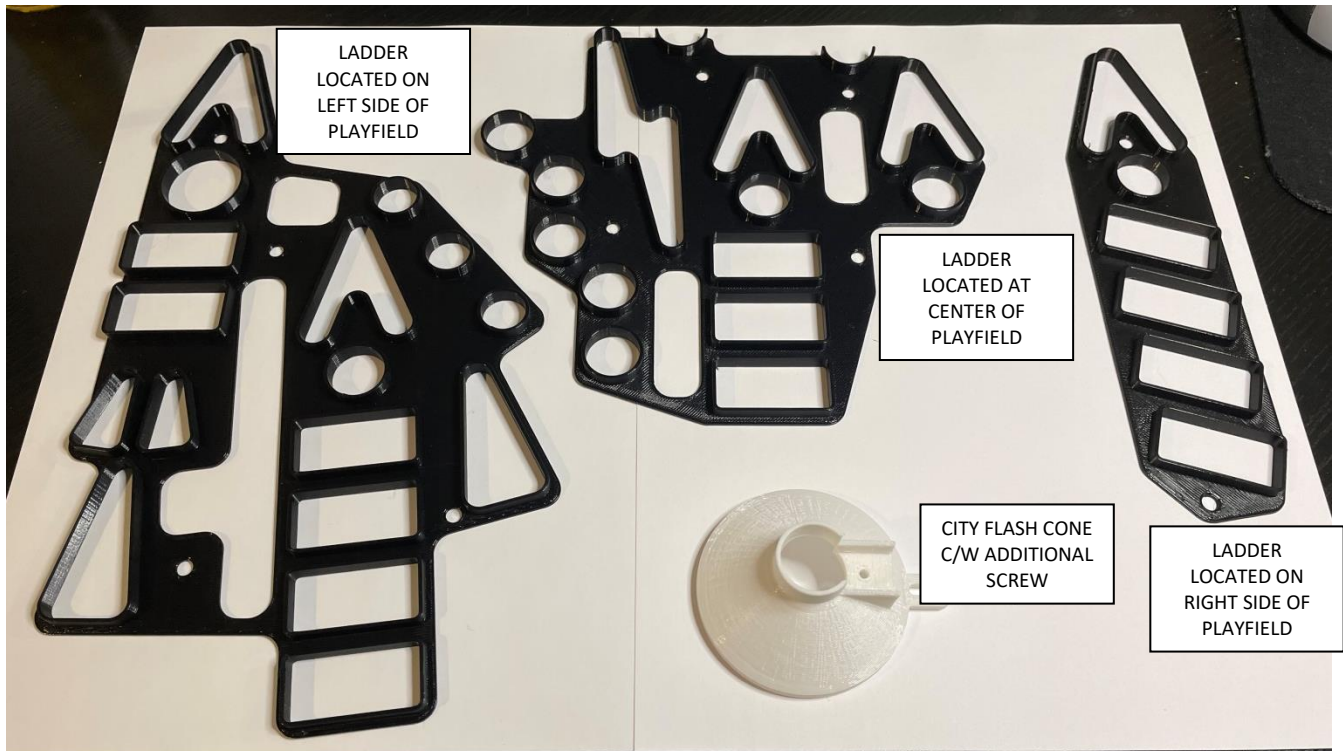


Thank you for purchasing my Stern Ghostbusters light baffle kit. This kit is designed to work with your machine without any un-reversible modifications so at any time you can revert back to a factory layout if you wish.

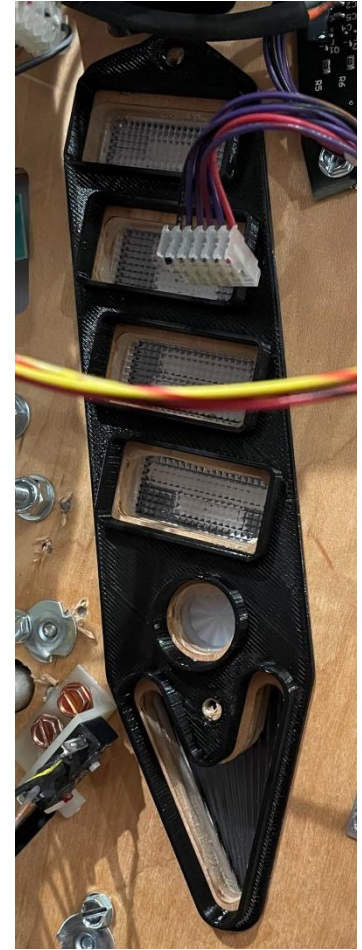
Installation is easy and all you need is some time, a ¼" nut driver and a side cutter. All existing fasteners are reused and any new hardware is already included in the kit. Open your kit and review the components.



To start the installation start with the left and center baffles. Simply remove the ¼" hex head screws that hold on the factory led light board, and retain the screws for reinstallation. If you need to unplug and of the connections on the board ensure you take picture's so you know how to put it all back in the correct spots. The baffle needs to be installed so the flat side is against the playfield. Simply sandwich the baffle with the factory board and reinstall the screws. Do not overtighten!



The right baffle will require a little mod to a switch bracket to allow for the baffle to pass. Before you remove it I suggest that you take a blade knife and score a line as I show in the picture. This will help ensure when you snip it that the cut will not run and possibly crack in another location. After scoring it remove the two screws that hold it to the playfield and snip it with the cutters. The switch should now look like the middle picture. Reinstall the switch and then test fit the baffle. The switch bracket and baffle should just miss each other. Install the right baffle same as the other two.



For the city baffle you will need to unscrew the factory flasher bulb socket and retain the screw. The new white cone has a lip that will help keep the cone centered on the insert opening. Use the new supplied longer hex head screw that was temporarily installed in the cone to secure the cone to the playfield. The factory shorter screw that you just removed from the lamp socket is to be used to hold the socket to the new mount on the cone body. Do not overtighten!

